

CONSTRUCTIVISM & ADDIE MODEL

Turning ideas into stories

CONSTRUCTIVISM

Learners build knowledge actively by creating, exploring, and reflecting (Bruner, 1996).

Key Principles



Creation: Learners build characters, plots, and settings.



Exploration: Hands-on tasks like story dice & choices.



Scaffolding: Models, examples, story-mountain (McDonald & West, 2021).



Social Learning: Share stories, give feedback.



Reflection: Revise and improve ideas (Reynolds, 2018).

ADDIE MODEL

A systematic design model used to plan and deliver instruction (Molenda, 2003).

Key Principles



Analysis: Identify learner needs & prior knowledge.



Design: Plan activities, templates, story tools.



Development: Create videos, worksheets, AI prompts.



Implementation: Deliver learning online.

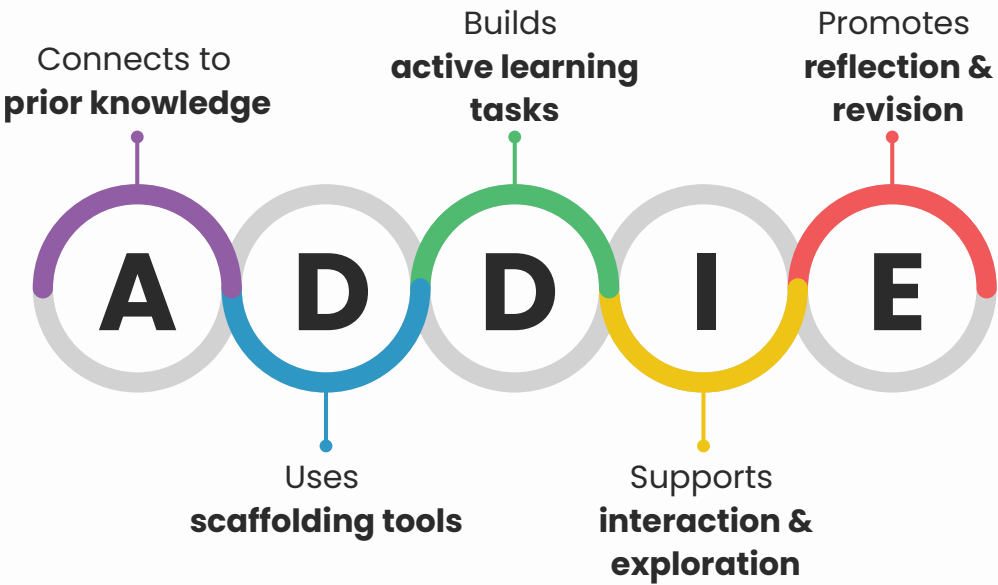


Evaluation: Gather feedback & refine.

HOW DO THEY WORK TOGETHER?

Constructivism guides what learners do.

ADDIE guides how the module is built (Kurt, 2021).



STORYTELLING MODULE CONNECTION

This framework supports the **Course Project** module by ensuring children:

- **Explore ideas:** Creatively
- **Build stories:** Step-by-step
- **Use scaffolds:** Such as story dice & character templates
- **Reflect and revise:** To improve their writing

LEARNER ENGAGEMENT IN STORYTELLING ACTIVITIES

